

School:  
NISHI KOKO

# Lesson Plan

Date:  
Nov. 13-17, 2006

## Oral Communication I

class

## Comparisons and Reasons

lesson

### Objectives:

The students will use their knowledge of Favorites and Preferences and learn to give reasons why. (i.e. Because)

### Materials:

Lesson Plan Handout  
Comparison Game Stickers

Task	Time	Procedure
<b>Warm-Up: Stuffed Toy Toss "What's your favorite"</b>	5	ALT presents two stuffed toys and throws them to two students. All students stand up. One student asks, "What is your favorite...?" or "Which do you prefer...?" and the other students answers in a complete sentence. Once a student asks or answers, they can sit down. The students then throw to other students who continue the game. Keep playing until everyone is sitting down.
<b>Intro to Topic (Giving Reasons)</b>	5	<p>ALT and JTE read the following conversation:</p> <p><b>ALT: ___Sensei, which do you prefer apples or chocolate?</b>  <b>JTE: I prefer apples more than chocolate.</b>  <b>ALT: Why?</b>  <b>JTE: Well, I prefer apples because they are healthy.</b>  <b>ALT: I see! So, you like apples more than chocolate because apples are healthier than chocolate.</b></p> <p>ALT then asks the following question:  <b>"Why does the ___Sensei prefer apples to chocolate?"</b></p> <p>ALT and JTE then drills the phrases:  <b>"___Sensei prefers apples because they are healthy."</b>  <b>"___Sensei likes apples more than chocolate because apples are healthier than chocolate."</b></p>
<b>Vocabulary (Comparative Adjectives)</b>	5	ALT and JTE explain about making comparisons and using comparative adjectives to explain why and...JTE gives out a handout and ALT drills adjectives and comparative forms. Students repeat.
<b>Practice (Pair Work)</b>	10	JTE writes Intro Conversation structure on the board which students use to compare one of the following with their partner and ALT asks a few students to demonstrate: <b>Winter/Summer</b> <b>Shopping/Studying</b> <b>SMAP/Bump of Chicken</b>
<b>The Comparison Game</b>	20	Students make groups of three. Each group gets a "Comparison Game" board, and a die. Students must compare the two things in their box and must use as many comparative adjectives as they can (from list or their own) to give reasons why they prefer that thing over the other. They get one point for each comparison they make. The first to finish gets five extra points. Students must keep track of own score.
<b>Conclusion</b>	5	ALT explains that when making comparisons it's also fine to say "I like them the same" or "I don't like either."